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- Title: Bistro
 - Genre: Tactical First Person Shooter
 - Platform: PC, Xbox 360, Playstation 3
 - M for Mature because this game heavy graphic material including blood, intense violence and strong language.
 - Developer: Saltydog Studios
 - Publisher: TBD
 - Target Market: Young Adults to Adults. Intense violence will not be suitable for anyone younger. Those interested in the Soviet Union will also be intrigued by this title.
 - Summary: Bistro is a tactical first person shooter about Nikolai Kozlov who works for the soviet state security agency and has done horrible things under communist justification. He later realizes that the KGB has been murdering Soviet officials with a radioactive poison and he decides to act out against the evil communist government and begins work against Soviet communists with the help of a Russia nation tired of Soviet suppression.
- The goal of Bistro is to stimulate the players own ethics while he or she is playing the game. I want the players to learn something about themselves that they can apply to their “real” lives. Also I want Bistro to be a solid first person shooter with an engaging story, realistic graphics and game-play that gives the player more to chew on than delivered by other shooters on the market.
- Intense face-offs with Russian secret police!
 - Join the fight with three friends in co-op campaign mode!
 - Duck and Cover system gives the player more options to remove the Soviet threat!
 - Real Russian locations!