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Game Idea Development
Assignment 3.5

Premise / Story: Going Home

Its wartime and all these soldiers want to do is head home. Though they must confront the battlefield and risk there lives. You as the commander of these troops are to get as many of them home as possible, but be cautious, because enemies are approaching.

Inspired by “The Andrews Sisters”

Songs used

Don't Sit Under the Apple Tree

<http://www.youtube.com/watch?v/SraRU5oD17c>

Boogie Woogie Bugle Boy

<http://www.youtube.com/watch?v/SraRU5oD17c&l=148&sk=slvjQp673EVcuX0YiL5zsAC&t=OEgstoPDskJWkBFh80TL9KxQBa80If2j&hl=en>

When listening to these songs over and over I kept thinking about soldiers during WWII. I kept thinking..They don't want to be here, so I created a game where the objective is to get home.

Gameplay

The story is each player has (x) amount of men. The number can be increased for longer gameplay. Each player will have the same amount of men.

Players will roll a dice for a given number. That number is how many spaces they are to move. The player can moves in the direction of the arrow.

This is a turned based system.

When players land on the same space as the opponent, they are to roll a dice. Whichever has the highest number wins.

When a player loses an opponent he will take (x) and subtract 1 from his amount.

When a player doesn't have any more troops left, he loses.

The goal is to get as many players home as possible.

Purpose

The purpose of the game is to play as the leader of these soldiers and use what strategy you're given to get them home. This plays in with the story of the game but it's a nonviolent game that is easy to learn. The songs sing about when troops are away so the purpose of the game is to be on the opposite side of the song. Instead of being at home singing about them, you get to play them.

Genre

Turn based board game.

Platform

Tabletop

Rating

E for everyone

Mystery Box

I did what I could to find songs that related to my mystery box but I just couldn't find any. Some were catchy but turning them into a game was difficult. These were the best songs I could find.

I had a talk with my father discussing this assignment and when I mentioned these songs he instantly knew them and all of the lyrics. He said they were hummed by those around him all the time because certain loved ones were training to go to war.